

Interim Results 2016



GEG: Continues to Drive Mass Business, Profitable Volumes and Control Costs

- 1H Group Adjusted EBITDA of \$4.7 billion, up 13% YoY
- 1H Group Net Profit Attributable to Shareholders ("NPAS") of \$2.6 billion, up 26 % YoY
- Q2 Group Adjusted EBITDA of \$2.3 billion, up 22% YoY and down 7% QoQ

Galaxy Macau[™]: Solid Performance Driven by Mass

- 1H Revenue of \$18.5 billion, up 8% YoY; 1H Adjusted EBITDA of \$3.9 billion, up 22% YoY
- Q2 Adjusted EBITDA of \$1.9 billion, up 34% YoY and down 7% QoQ
- Hotel occupancy for Q2 across the five hotels was 97%

StarWorld Macau: Continues Transition to Mass

- 1H Revenue of \$5.6 billion, down 22% YoY; 1H Adjusted EBITDA of \$977 million, down 12% YoY
- Q2 Adjusted EBITDA of \$465 million, down 9% YoY and down 9% QoQ
- Hotel occupancy for Q2 was 97%



Broadway Macau™: Continues to Drive Visitations to our Cotai Portfolio

- 1H Revenue of \$350 million and 1H Adjusted EBITDA of \$9 million
- Q2 Adjusted EBITDA of \$6 million
- Hotel occupancy for Q2 was virtually 100%

Cost Control: Achieved Initial \$800 million Target and Identified an Incremental \$300 million

- Previously announced an \$800 million cost control initiative
- Achieved \$650 million of the \$800 million by the end of Q1 2016 and delivered the remaining \$150 million during Q2 2016
- Identified an incremental \$300 million of additional cost control savings which will be delivered in 2016
- Importantly, achieved without any local labour redundancies or without compromising our renowned "World Class, Asian Heart" service standard



Balance Sheet: Remains Well Capitalized, Liquid and Virtually Debt Free

- Cash and liquid investments stood at \$11.3 billion as at June 30, 2016, up 46% from December 31, 2015
- Virtually debt free with debt of \$1.2 billion and net cash of \$10.1 billion as at June 30, 2016

Special Dividend Announced Today

- The Group paid a special dividend of \$0.15 (or 15 cents) per share on April 29, 2016
- Subsequently, the GEG Board is pleased to announce another special dividend today of \$0.18 (or 18 cents) per share to be paid on or about October 28, 2016



Development Update: Advancing Plans for Cotai Phases 3 & 4 and Hengqin

- Cotai Phase 3 & 4 Continue to move forward with Phase 3 with the potential to commence site preparation works in late 2016 and Phase 4 in 2017, with substantial floor area allocated to non-gaming and primarily targeting MICE, entertainment and family facilities. We expect to be able to provide additional information on our development plans in late 2016 or early 2017
- Hengqin Plans moving forward to develop a low-density integrated resort to complement our high-energy entertainment resorts in Macau, anticipated to disclose further details later in the year
- International Continuously exploring opportunities in overseas markets

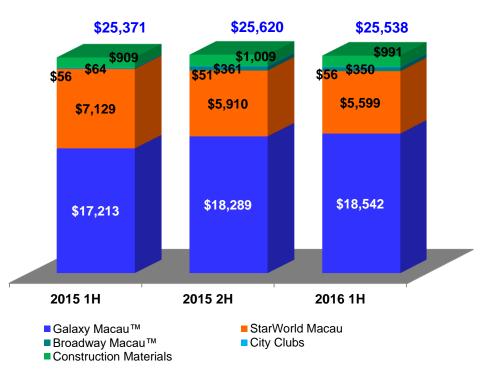




Interim Results 2016

GEG Revenue Summary 1H 2016

Revenue in first half 2016 grew 1% YoY to \$25.5 billion



GEG Revenue (HK\$'m)

1H 16' YoY 2H 15' to 1H 16' +1% 0 **GEG** Total Galaxy Macau[™] +8% +1% (22)% (5)% StarWorld (3)% Broadway Macau[™] +447%+10%0 City Clubs (2)% +9% **Construction Materials**

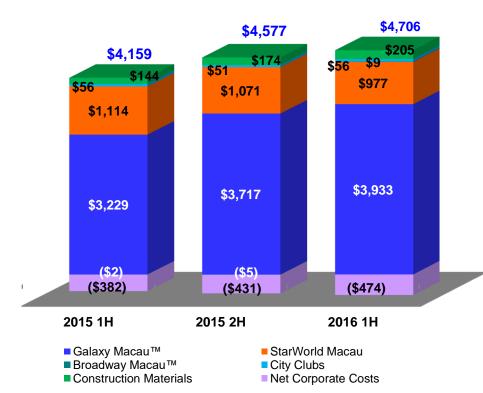
August 25, 2016

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GEG EBITDA Summary 1H 2016



Group EBITDA increased 13% YoY to \$4.7 billion in the first half of 2016



GEG EBITDA (HK\$'m)

	1H 16' YoY	2H 15' to 1H 16'
GEG Total	+13%	+3%
Galaxy Macau™	+22%	+6%
StarWorld	(12)%	(9)%
Broadway Macau™	n/a	n/a
City Clubs	0	+10%
Construction Materials	+42%	+18%

GEG 1H 2016 NPAS



1H 2016 NPAS increased 26% to \$2.6 billion included \$350 million of non-recurring charges

	in HK\$'m)	1H15	1H16	1H16 vs 1H15
Revenue	\$	25,371	\$ 25,538	1%
EBITDA	\$	4,159	\$ 4,706	13%
Net Profit attributable to shareholders (NPAS)	\$	2,030	\$ 2,558	26%
Non-recurring Expenses	\$	1,026	\$ 353	
Non-recurring Gains	\$	(30)	\$ (4)	
Pro Forma Net Profit attributable to shareholders (Adjusted	NPAS) \$	3,026	\$ 2,907	-4%





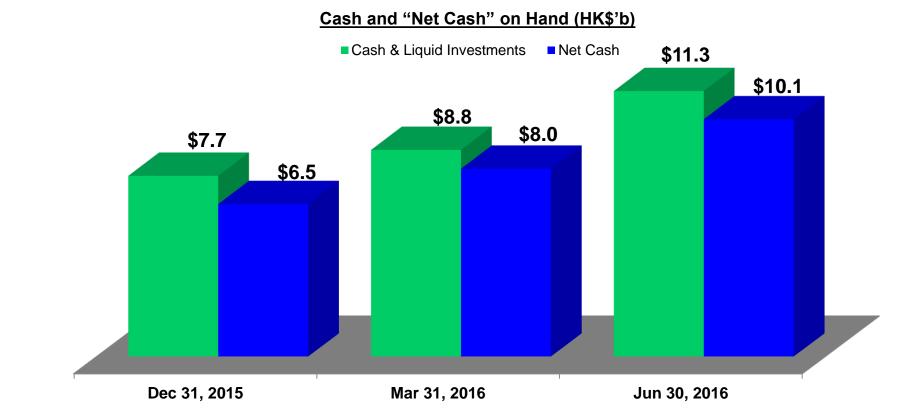
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- The Group paid a special dividend of \$0.15 (or 15 cents) per share on April 29, 2016
- Today, the Board is pleased to announce another special dividend of \$0.18 (or 18 cents) per share to be paid on or about October 28, 2016

Cash and Debt Update



GEG continues to remain well capitalized with Cash and Liquid Investments of \$11.3 billion at June 30, 2016 including restricted cash of \$0.5 billion, "Net Cash" position of \$10.1 billion and virtually debt free







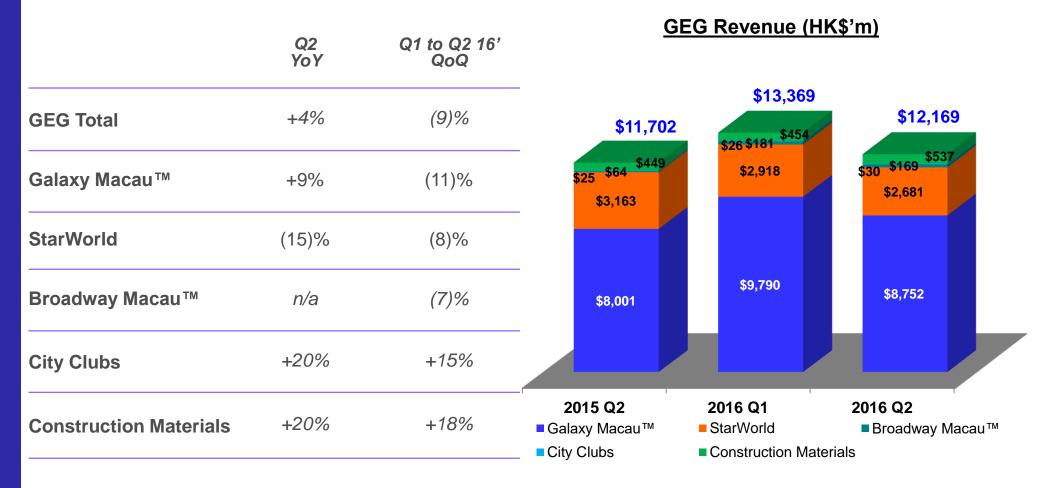


Q2 2016 Results

August 25, 2016

GEG Revenue Q2 2016

Group revenue in Q2 2016 grew 4% YoY to \$12.2 billion but declined 9% QoQ

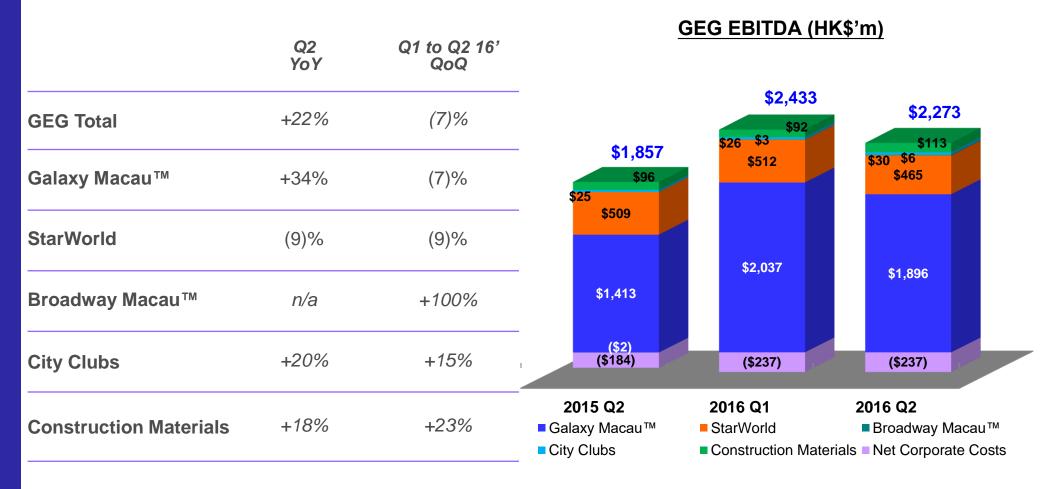








Group EBITDA in Q2 2016 up 22% YoY and down 7% sequentially to \$2.3 billion



















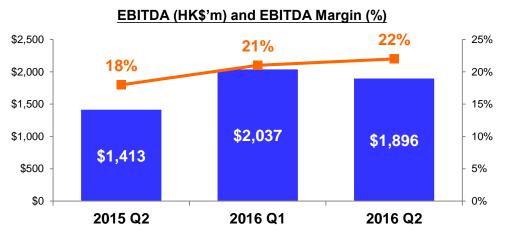


Galaxy Macau™ Q2 2016

Galaxy Macau[™] Q2 2016 EBITDA grew 34% YoY and declined 7% QoQ to \$1.9 billion

- Total revenue of \$8.8 billion grew 9% YoY but declined 11% QoQ
- VIP revenue declined 5% YoY and 19% QoQ to \$4.4 billion
- Mass revenue increased 30% YoY and declined 1% QoQ to \$3.3 billion
- EBITDA of \$1.9 billion, grew 34% YoY and declined 7% sequentially including good luck which increased EBITDA by approx. \$20 million
- Hotel occupancy of 97% across the 5 hotels
- HKFRS EBITDA Margin of 22% and US GAAP of 27%
- Non-gaming revenue was \$639 million included \$161 million of net rental revenue

Galaxy Macau™ +9% (11)% VIP Gaming [#] (5)% (19)%	7
VIP Gaming [#] (5)% (19)%	
Mass Gaming +30% (1)%	
Slots +18% +17%	
Non-Gaming +38% (4)%	
EBITDA +34% (7)%	



includes Jinmen









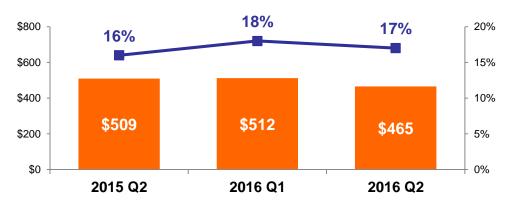


StarWorld Macau Q2 2016 EBITDA declined 9% YoY and QoQ to \$465 million

- Total revenue of \$2.7 billion declined 15% YoY and 8% QoQ
- VIP revenue declined 30% YoY and 11% QoQ to \$1.5 billion
- Mass win of \$1.1 billion increased 20% YoY but decreased 3% QoQ
- EBITDA of \$465 million down 9% YoY and QoQ including bad luck which reduced EBITDA by approx. \$30 million
- Hotel occupancy of 97%
- HKFRS EBITDA Margin of 17% and US GAAP of 23%
- Non-gaming revenue was \$48 million included \$9 million of net rental revenue

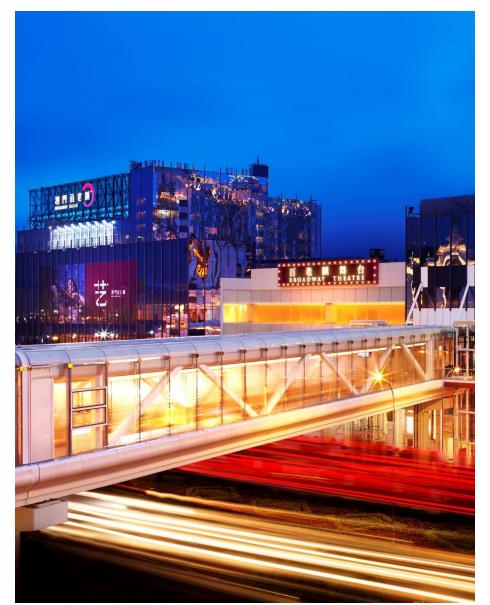
Revenue	Q2 YoY	Q1 to Q2 16' QoQ
StarWorld Total	(15)%	(8)%
VIP Gaming	(30)%	(11)%
Mass Gaming	+20%	(3)%
Slots	(45)%	(25)%
Non-Gaming	(27)%	(14)%
EBITDA	(9)%	(9)%

EBITDA (HK\$'m) and EBITDA Margin (%)



















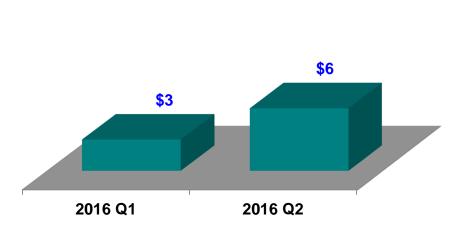


Broadway Macau[™] reported \$169 million revenue and \$6 million EBITDA for Q2 2016

- Total revenue \$169 million, decreased 7% sequentially
- Adjusted EBITDA of \$6 million
 including good luck which increased
 EBITDA by approximately \$2 million
- Revenue mix was approximately 73% gaming and 27% non-gaming
- Hotel occupancy was virtually 100%

Revenue	Q1 to Q2 16' QoQ
Broadway Total	(7)%
Mass Gaming	(12)%
Slots	+29%
Non-Gaming	+5%
EBITDA	+100%

EBITDA (HK\$'m)







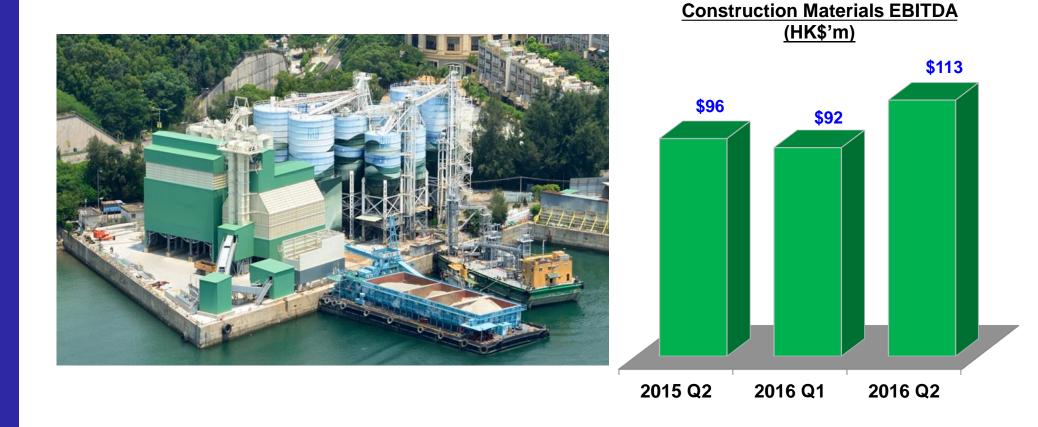
City Clubs' Q2 2016 EBITDA of \$30 million, increased 20% YoY and 15% from Q1 2016



Construction Materials Q2 2016



CMD's Q2 2016 EBITDA of \$113 million, increased 18% YoY and 23% QoQ



Selected Awards 2016



	Award	Organization
GEG	The Most Generous Chinese of "Hurun Non-Mainland Chinese Philanthropy List 2016" 「2016 胡潤港澳台及海外華人慈善榜」首善	Hurun Report 胡潤百富
GEG	Socially Responsible Operator 負社會責任營運商	International Gaming Awards 國際博彩業大獎
	Best Integrated Resort 最佳綜合性度假村	Asia Gaming Awards 亞洲博彩大獎
Galaxy	Macau Elite Service Award 2015 - The Best Integrated Resort and Hotel Service and Brand 澳門優質服務品牌選舉 2015 - 最優質綜合渡假城及酒店業品牌	Exmoo 《力報》
Macau™	The Most Popular Hotel in Macau – Galaxy Hotel 澳門最受歡迎酒店 (銀河酒店)	Top Magazine – 2016 Quality Life Awards 《新知雜誌》- 2016 藝術生活大賞
	2015-2018 Macao Green Hotel Award 2015-2018年澳門環保酒店獎 - Gold (Hotel Okura Macau) 金獎 (澳門大倉酒店) - Silver (Galaxy Hotel) 銀獎 (銀河酒店)	Macao Environmental Protection Bureau (DSPA) 澳門環境保護局
	Top 10 Glamorous Hotels of China 中國十大最具魅力酒店	China Hotel Starlight Awards 中國酒店星光獎
StarWorld Macau	Smiling Enterprise Award - StarWorld Hotel 微笑企業大獎 - 星際酒店	Smiling Enterprise Award 微笑企業大獎
	The Supreme Award for the Most Glamorous Hotel of Asia 亞洲最具魅力酒店至尊大獎	Golden Horse Award of China Hotel 中國飯店金馬獎
Broadway Macau™	The Supreme Award for the Most Local Experience Resort in Asia 亞洲最地道體驗渡假勝地至尊大獎	Golden Horse Award of China Hotel 中國飯店金馬獎

GEG Development Update



Cotai Phases 3 & 4

- Continue to move forward with Phase 3 with the potential to commence site preparation works in late 2016 and Phase 4 in 2017, with substantial floor area allocated to non-gaming and primarily targeting MICE, entertainment and family facilities
- Expect to be able to provide additional information on our development plans in late 2016 or early 2017

Hengqin

• Plans moving forward to develop a low-density integrated resort to complement our high-energy entertainment resorts in Macau, anticipated to disclose further details later in the year

International

Continuously exploring opportunities in overseas markets

Summary

Corporate

- 1H 2016 Revenue of \$25.5 billion and EBITDA of \$4.7 billion, up 1% and 13% YoY, respectively
- 2Q16 EBITDA of \$2.3 billion, up 22% YoY
- 1H 2016 NPAS of \$2.6 billion, up 26% YoY
- Special dividend of \$0.15/share paid on April 29, 2016. Subsequently announced another special dividend of \$0.18/share payable in Oct. 2016

Operations

- Galaxy Macau[™] reports \$18.5 billion of Revenue and \$3.9 billion of EBITDA in 1H16, increased 8% and 22% YoY respectively; Q2 EBITDA of \$1.9 billion, up 34% YoY
- StarWorld Macau reports \$5.6 billion of Revenue and \$977 million of EBITDA in 1H16, down 22% and 12% YoY, respectively; Q2 EBITDA of \$465 million, down 9% YoY
- Broadway Macau[™] reports \$350 million of Revenue and \$9 million of EBITDA in 1H16; Q2 EBITDA of \$6 million

Financing

 Well capitalized, liquid and virtually debt free with \$11.3 billion of cash and liquid investments at June 30, 2016, and "Net Cash" position of \$10.1 billion

Development Pipeline

- Well defined medium and long term growth pipeline in the world's most dynamic market
- Cotai Phases 3 & 4, potentially expect to commence site preparation
 work late 2016 / early 2017
- Plans to develop a world class destination resort on Hengqin moving forward
- Continue exploring opportunities in overseas markets

Galaxy commenced with a vision

"To be globally recognized as Asia's leading gaming & entertainment corporation"

We are delivering upon our vision

August 25, 2016

Positioned for Growth

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