



Responsible Gaming Training: a Regular Exercise for GEG Employees

June 19, 2017 – As a responsible corporation that cares for the comprehensive development of team members, Galaxy Entertainment Group (“GEG”) takes proactive steps to promote the importance of responsible gaming. In order to foster team members’ understanding of responsible gaming, GEG organizes a variety of training courses, workshops, roadshows and visits to local associations for its team members. This includes GEG taking the lead to organize a visit to Macao Gaming Industry Employees Home, as well as being the first gaming corporation inviting The Mental Health Association of Hong Kong to host a workshop on work-related stress.

The Macao Gaming Industry Employees Home is an association devoted to promoting responsible gaming, family harmony and professional development. Recently, a group of 20 frontline GEG team members visited the new site of the Macao Gaming Industry Employees Home and were warmly received by the secretary-general, Lou lo Wa, and the director, Pak Kin Pong. During the visit, the representatives of the association introduced various services and activities available to gaming employees, and team members learned about gambling disorder by playing a responsible gaming version of the board game Monopoly.

Every year, GEG regularly offers workshops on responsible gaming and invites professionals to provide trainings to team members. Mr. Vincent Wong Ting Yim, Principal Corporate Training Consultant of The Mental Health Association of Hong Kong, was recently invited to host a training program titled Responsible Gaming Workshop: How to Manage Work-Related Stress. The program covered topics such as the physical and mental effects of stress, managing emotions, and preventing violence and gambling disorder, reminding team members that work-related stress can lead to gambling disorder.

GEG proactively supports the responsible gaming measures of the Macau SAR Government. Between April and June this year, over 10,000 of GEG’s frontline gaming team members participated in the Responsible Gaming Online Refresher Training which is required for gaming employees in Macau to do every two years. GEG will continue to cooperate with government departments, social service units and academic institutes to promote responsible gaming and support team members’ development.

– End –

Photo captions:



P001: GEG organized a visit to Macao Gaming Industry Employees Home for 20 frontline team members, the first gaming corporation visiting the association.



銀娛 GEG



P002: Team members learned about gambling disorder by playing a responsible gaming version of the board game Monopoly.



P003: GEG invited Mr. Vincent Wong Ting Yim, Principal Corporate Training Consultant of The Mental Health Association of Hong Kong to host a training program titled Responsible Gaming Workshop: How to Manage Work-Related Stress.